# HOW WE COACH

## WALSALL FC ACADEMY - NON NEGOTIABLES

**BE PROFESSIONAL** 

**COMMUNICATION** - (STAFF TO STAFF AND STAFF TO PARENTS & PLAYERS) – TOO MUCH COMMUNICATION IS BETTER THAN NOT ENOUGH

READ MESSAGES AND RESPOND! - DON'T BE SELECTIVE IN COMMUNICATING - BE RESPONSIVE!!

(email, calls, messages ....)

BE PROACTIVE & PLAN (sessions, games etc)

'PREPARATION' - SESSION PLANS AVAILABLE AT EVERY SESSION AND IN LINE WITH THE SYLLABUS

ILP's - AVAILABLE AT EVERY SESSION / GAME

TACTIC BOARD AT EVERY SESSION / GAME

MATCHDAY PRESENTATIONS / OBJECTIVES – CLARITY FOR PLAYERS ON GAME DAY

BE OPEN MINDED TO NEW IDEAS

BE A GOOD INFLUENCE ON EACH OTHER - HIGH STANDARDS - TAKE ACCOUNTABILITY & DEMAND IT FROM OTHERS

NO EGO'S - LEAVE YOUR EGO AT HOME

**BE HUMBLE** 

DEVELOP & BUILD TRUST AND ENSURE WE ARE WORKING EFFECTIVELY TOGETHER

BE PREPARED TO GIVE AND RECEIVE CONSTRUCTIVE FEEDBACK

PRODUCTIVITY TO COMPLETE TASKS PROMPTLY & EFFICIENTLY – PMA, TEAM APP, PLANNING, MESSAGES, COMMUNICATION (daily,

weekly – as required)

**PUNCTUALITY AT ALL TIMES** 

NEVER BE TOO BIG TIME TO DO ANY JOB (E.G -check the dressing rooms, pump up footballs)

DON'T BE ASKED NUMEROUS TIMES & BE CHASED UP TO DO YOUR JOB

# WALSALL FC ACADEMY - NON NEGOTIABLES

IF WE ALWAYS DO WHAT WE HAVE ALWAYS DONE WE WILL ALWAYS GET WHAT WE HAVE ALWAYS GOT

THE DEFINITION OF INSANITY – "DOING THE SAME THING OVER AND OVER AGAIN AND EXPECTING A DIFFERENT RESULT"

WORK HARD AND ENJOY IT

WE HAVE AN OPPORTUNITY TO REALLY SHAPE AND DEVELOP OUR ACADEMY INTO THE BEST CAT 3 PROGRAMME IN THE COUNTRY – IT NEEDS ALL OF US TO DO THIS!

REMEMBER IT IS ABOUT THE **PLAYERS – IT IS OUR RESPONSIBILITY TO DEVELOP PEOPLE AND PLAYERS** 

IT'S OUR JOB!! - TO DO OUR JOB TO THE VERY BEST OF YOUR ABILITY

## **COACHING STYLE**

### CONTINUUM

	COMMAND (DIRECT)	QUESTION & ANSWER	OBSERVATION & FEEDBACK	GUIDED DISCOVERY	TRIAL & ERROR
PLAYER/ COACH	COACH SAYS WHAT HE WOULD LIKE THE PLAYER TO TRY & DO	PLAYER & COACH QUESTIONS	COACH & PLAYER OBSERVE	COACH GUIDES PLAYERS WITH PROVOKOTIVE QUESTIONS	PLAYER & OR COACH DECIDE ON CHALLENGE
EXAMPLE	'I WANT YOU TO!	'WHAT COULD YOU HAVE DONE HERE'	'WATCH THIS'	'CAN YOU SHOW ME ?'	'TRY YOURSELF!'
DESCRIPTION	COACH STATES THE OUTCOME	COACH/PLAYER ASKS QUESTIONS, COACH/PLAYER VERBALLY ANSWERS	COACH & PLAYER OBSERVE & DISCUSS FEEDBACK	COACH PROMPTS & PLAYER OFFERS THEIR PERSONEL SOLUTION.	PLAYERS ARE ENCOURAGED TO FIND SOLUTIONS WITH SUPPORT FROM COACH.

### \* Coaching & Teaching:

Our methodology is centered around Question/Answer and Guided Discovery styles of coaching. Use COLD CALLING wherever possible and target specific individuals with questions.

Coaches should work across the continuum depending on individual & team needs. Use of the Academy terminology will be essential to ensure there is alignment and a common language throughout the Academy. This will support individuals to achieve their potential. It is crucial that our coaches must have the mindset of being player centered & display a selfless attitude when working within our Academy.

## **Effective Planning:**

All coaches will effectively plan to maximize the impact that they can have on players within the time allocated. They must think through all practice components, considerations and the role they play in delivering this. Session plans will be prepared prior to all sessions in line with the Academy syllabus and will be available pitch side along with tactic boards and player ILPs.

## **Effective Co-Coaching:**

All coaches will effectively plan to co-coach within sessions and games to ensure maximum impact on player development. If one coach is leading then the other will have a clear focus on supporting individuals, small groups and/or sub principles.

During games in practice and on matchdays, coaches will each have a clear focus linked to in possession and/or out of possession principles.

## **Effective reflections:**

Using online support platforms, coaches will be required to reflect on the previous week (sessions and matchday). These reflections will be collated monthly and shared in personal folders.

Coaches should also complete peer observations / feedback to support their co-coach. The Head of Coaching will support staff on effective reflection to aid their development.

# PRACTICE CONSIDERATIONS

When planning sessions make sure you ALL consider the following to help ensure that we maximise our time with the players and support their development:

- 1 have a detailed plan in place which links to the syllabus the theme must be consistent throughout!
- 2 make sure throughout sessions that both coaches are actively engaged with players 'CO-COACHING' (for example: if one is leading the other may be focusing on individuals or the opposite syllabus theme build out v high press)
- 3 ensure that all players are aware of their ILP and that you are linking practice to this at relevant moments
- $4 \text{COACHING STYLE} \text{consider which coaching style you use and WHY? Try to use as much Q + A / Guided Discovery as possible to engage players in decision making and problem solving BUT be prepared to move up and down continuum as you need to (*see slide 4)$
- 5 maintain a high ball rolling % high levels of repetition for players they need to get better technically!
- 6 **INTENSITY** throughout all practices consider your work: rest ratios, timing of each practice ensure we are stretching the players physically consider which coaching style you may need to use to 'drive' the intensity
- 7 **DETAIL** makes sure we are giving players high levels of detail at all times
- 8 NO LINES
- 9 NO WAITING AROUND FOR PLAYERS MAXIMUM REPETITION REALISM RELEVANCE
- 10 if playing games make sure that we are coaching within the games and the intensity is high. Constraints and challenges must be linked to the session theme(s) **NO GAMES FOR THE SAKE OF GAMES!**

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Under 16	Training - 8-9.30pm	Training - 8-9.30pm	OFF	Training - 8-9.30pm	OFF	Games	Games
	(BK/SR/RA)	(DA/RW/CT)		(DA/SR)			
Under 15	Training - 8-9.30pm	Training 8-9.30pm	OFF	Training - 8-9.30pm	OFF	OFF	Games
	(CN/DA/CT)	(CT/DA/RW)		(CN/CT/MF)			
Under 14	OFF	Training - 6.15-7.45pm	Training - 8-9.30pm	Training - 6.15-7.45pm	OFF	OFF	Games
		(CM/RA)	(CM/LR)	(CM/HP/DA)			
Under 13	OFF	Training - 6.15-7.45pm	Training 8-9.30pm	Training - 6.15-7.45pm	OFF	OFF	Games
		(MS/HP)	(MS/AC)	(MS/AC)			
Under 12	OFF	Training 6.15-7.45pm	OFF	Training 5.45-7.45pm	OFF	Training 9-10.30am	Games
		(KS/MB)		(MB/MC)		(KS/MB)	
Under 11	Training 6.15-7.45pm	OFF	Training 6.15-7.45pm	OFF	OFF	Training 9-10.30am	Games
	(41/011/811)		(41/011)			(A1/D11)	
Herden 10	(AJ/DH/KH)	OFF	(AJ/DH)	OFF	OFF	(AJ/DH)	Camas
Under 10	Training 6.15-7.45pm	OFF	Training 6.15-7.45pm	OFF	UFF	Training 9-10.30am	Games
	(MJ/HP)		(MJ/HP)			(MJ/HP)	
Under 9	Training 6.15-7.45pm	OFF	Training 6.15-7.45pm	OFF	OFF	Training 9-10.30am	Games
	ICC IT		(CC/T)			(CC/T)	
Caallaaaaaa	(GS/T U9/10/11/12 - 6.15-	OFF	(GS/T) U9/10/11/12 - 6.15-	U13/14 - 6.15-7pm	OFF	(GS/T) OFF	Games
Goalkeepers	7pm	OFF	7.45pm	015/14 - 0.15-7pm	OFF	OH	Gairies
	γpiii		7.43pm	U15/16 - 8-8.45pm			
	U15/16 - 8-8.45pm		U13/14/15/16 - 8-	.,			
	,		9.30pm				
			•				

# **BEST PRACTICES**

These practices are designed to link clearly to our In Possession principles. Coaches should select one of these to deliver where 'best practice' is identified in the new syllabus

### 9 x 5 best practice (20 mins)

#### Organisation:

- . small group (ideal no more than 6)
- · pass and follow work from behind to sides of cones
- 9 x 5 area
- 2 touch
- . \*progress to 1 touch start behind cone and step in front

### **Block Timings / Dimensions:**

8 x 90 secs

#### **Coaching Points:**

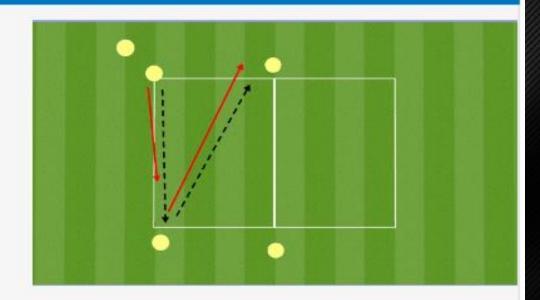
movement and body shape to receive
pass detail - safe side (furthest from cone)
receiving skills - first touch in front so can step into pass
counter movements - opposite receiving angle - timing and type of
movement (late and quick)
communication

### Coaching Responsibilities:

- · manage practice and timings
- · drive by interventions during practice
- · detail during break

#### ILPs:

 all players to be aware of their ILP's and coaches support players where relevant around these



### Learning Objectives

Va .	Technical passing, receiving, body shape
la	Tactical movement to receive, timing and type, balance in and out of possession
#	Physical ABCs, acceleration, deceleration
9	Psychological decision making, concentration, focus
<b>**</b>	Social communication, team w ork

#### box in box (20 mins)

#### Organisation:

- boxinbox
- 15 x 15 20 x 20 depending on numbers
- split players into 2 groups -half start inside and half outside if more than 16 ideally split into 2 separate groups / practices
- · vary types of serve / combinations with outside player
- · pass out go out
- pass out and receive to stay in
- pass out and bounce outside player in

#### **Block Timings / Dimensions:**

. 8 x 90 secs - with 30 secs rest - add detail in breaks

#### Coaching Points:

- angle and distance to receive outside player create angle to receive - middle players always offer angle to receive back when playing out - hips and shoulders open
- · timing of movement
- body shape to receive always open for option to play forward check shoulders (scan - look)
- pass detail receive on back foot
- · combinations bounce the outside player in
- eyes up as travel recognise spaces where does 1st touch go and why - where is the pressure / space?
- tempo slow quick / quick slow



#### Learning Objectives

-

Pa	Technical passing, receiving, body shape	
la .	Tactical movement to receive, timing and type	
7	Physical ABCs, acceleration, deceleration	

decision making, concentration, focus

communication, team work

Psychological

Social

#### Coaching Responsibilities:

- · manage timing
- add detail in breaks
- drive tempo
- demand intensity
- check understanding through Q + A/ Guided Discovery

#### ILPs:

. all players to be aware of their ILP's and coaches support players where relevant around these

## singe diamond - Best Practice (20 mins)

### Organisation:

- · single diamond best practice
- · right foot / left foot / up back and through progressions
- 2 touch players must play off same foot (back foot back foot)

### **Block Timings / Dimensions:**

8 x 90 secs

### Coaching Points:

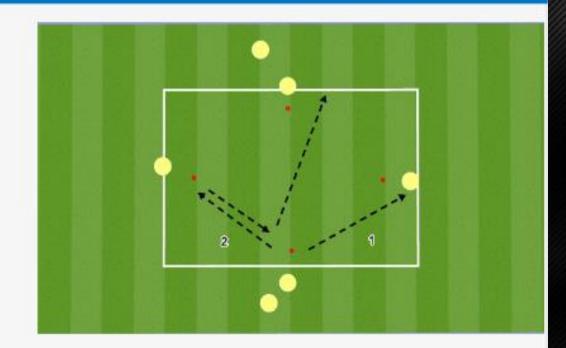
- movement to receive (double movements) timing when and where - late and quick
- communication verbal, non verbal, eye contact
- back foot receiving and passing
- · pass detail weight / accuracy

### Coaching Responsibilities:

- · manage timings
- add coaching detail in breaks
- drive intensity and standards

### ILP Focus Player(s):

- all individuals to be aware of their ILPs when questioned
- · coaches support individuals linked to their ILPs



#### Double Diamon Best practice (20 mins)

Organisation; 1 x group - two balls at the top of the double diamond will start the passing pattern off. Balls will be moving around in set passing pattern to bring out 1/2 touch passing combinations. Pass and follow.

Change passing pattern to include 1 touch set back to play through (up - back - through) using middle players or side players \*progress to middle player receive and play out opposite side and follow

set up on pitch area so pictures can come out in any possession based practices

#### Block timings / Dimensions;

8 x 90 sec working blocks

#### Coaching points;

 Passing must be punched in with good weight and accuracy - front or back foot - why?

 Receive and pass - back front / front foot - why \* 1 - outside players use back foot for both touches - middle player receive back foot and pass front foot if playing out same side

\* 2 - progress to middle player receive and play out opposite side and follow

- movement late and quick to receive
- · Open body and touch to play forward
- Players MUST have movement before receiving the ball (match tempo) - timing and type (types of movement to receive - trigger to move?
- · Good communication why and how?



#### Learning Objectives

<b>X</b> △	Technical To improve players passing technique, specifically penetration passing and combination play
la.	Tactical  To give players an understanding of the principle, in relation to their position
24	Physical Acceleration + deceleration, agility, balance, co- ordination

#### Coaching responsibility;

Lead Coach - to control the overall practice whilst giving coaching points to players using relevant interventions (1:1, small group or whole group), drive tempo and standards, manage timings 2nd Coach - individual observations and feedback, work with opposition in opposed practices

#### ILP Focus Player(s):

- · all individuals to be aware of their ILPs when questioned
- coaches support individuals linked to their ILPs

<b>?</b>	Psychological Concentration, confidence, resilience, decision making
<b>k</b> ⊗ <sup>4</sup>	Social Communication, relationships, encouragement

## Building out from the Back (Passing Practice) (20 mins)

### Organisation:

- Double diamond passing practice set out across pitch for building out and short switches
- Use dome cones, mannequins to mark double diamond
- Use GK as shown (if available) can be delivered without GK
- Alternate sides left foot / right
- link to positions for players

### Block Timings / Dimensions:

- 5x90 second blocks
- Bigger area (over half pitch) for realistic distances

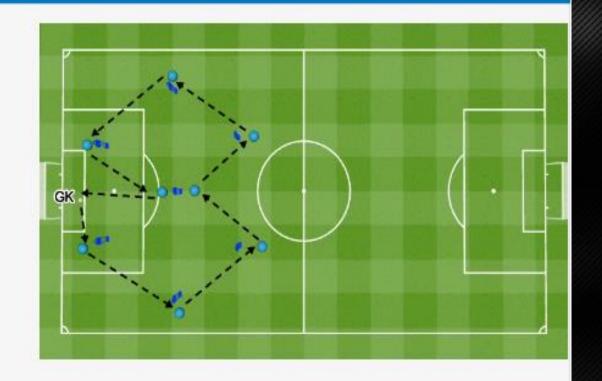
### Coaching Points:

- Pass detail weight, accuracy, spin
- Movements timing, angle, counter movements
- Decision making MUST RETAIN POSSESSION
- Technical detail use of weaker foot, pass selection, disguise

### Coaching Responsibilities:

- RW: to lead practice
- . DR: to use drive by coaching for individuals
- . MT: to manage block timings and use drive by interventions for all players

## ILP Focus Player(s):



#### 4 corner practice (20 mins)

#### Organisation:

- box inbox
- 15 x 15 20 x 20 depending on numbers
- split players into 2 groups (ideally 8 10 max (more than this runs 2 practices)
- · vary types of serve / combinations with outside player
- pass out go out
- pass out and receive to stay in
- pass out and bounce outside player in
- work left foot and right foot

1- movement and receive back foot to pass back foot (receiving player counter movement to create triangle / diamond shapes)

2 - follow pass

3 - outside players goes in and receives 2nd ball - back foot to pass back foot

4 - follow pass out and repeat

#### \* if successful add up - back and through

Block Timings / Dimensions:

. 8 x 90 secs - with 30 secs rest - add detail in breaks

#### Coaching Points:

- · angle and distance to receive
- timing of movement
- body shape to receive always open for option to play forward check shoulders (scan - look) - shoulders and hips open
- pass detail
- combinations bounce the outside player in
- eyes up as travel recognise spaces where does 1st touch go



#### Learning Objectives

Pa	Technical passing, receiving, body shape	
la:	Tactical movement to receive, timing and type	
2	Physical ABCs, acceleration, deceleration	
9	Psychological decision making, concentration, focus	
-	Social	

communication, team work

and why

tempo - slow - quick / quick - slow

#### Coaching Responsibilities:

- manage timing
- add detail in breaks
- drive tempo
- demand intensity
- check understanding through Q + A / Guided Discovery

#### ILPs:

· all players to be aware of their ILP's and coaches support players where relevant around these

### split double diamond (20 mins)

#### Organisation:

split double diamond - distance between diamonds dependant on age group and physical demand required

always start with single passing diamonds to get players ready for the practice

Always start on side of diamond - opposites as shown

\*1 - pass down - middle player drop in to receive on back foot - right side player forward run to receive diagonal pass

\*2 - pass down diamond - middle player movement to receive but doesn't receive - forward run either blind side or underneath for forward run on to straight pass

#### **Block Timings / Dimensions:**

8 x 2 mins (3 mins)

#### Coaching Points:

- movement to receive timing and type
- body shape to receive hips and shoulders open
- · receiving skills 1st touch to face forward
- 2 touch outside players must play off same foot
- pass detail weight / accuracy
- · timing of forward runs

#### Coaching Responsibilities:

- clarify practice requirements / demo
- manage timings
- add detail in breaks

#### ILP Focus Player(s):

all players must be aware of their ILPs -coaches to check and challenge accordingly



# **COACH DEVELOPMENT**

# Coach Competency Framework (CCF)

## **Process:**

Individual coach profiles themselves against each criteria using the 1 - 5 ranking system

Individual Coach and Head of Coaching have a 1-1 meeting to analyse the overall Coach profile and individual scores to then develop the bespoke Coach Development Action Plan (DAP)

## **Content:**

The Coach – qualifications and experience, skills, growth mindset

The Player – knowledge of learning, personality & behaviours, multi disciplinary approach

The Environment – leadership & management, communication, club philosophy

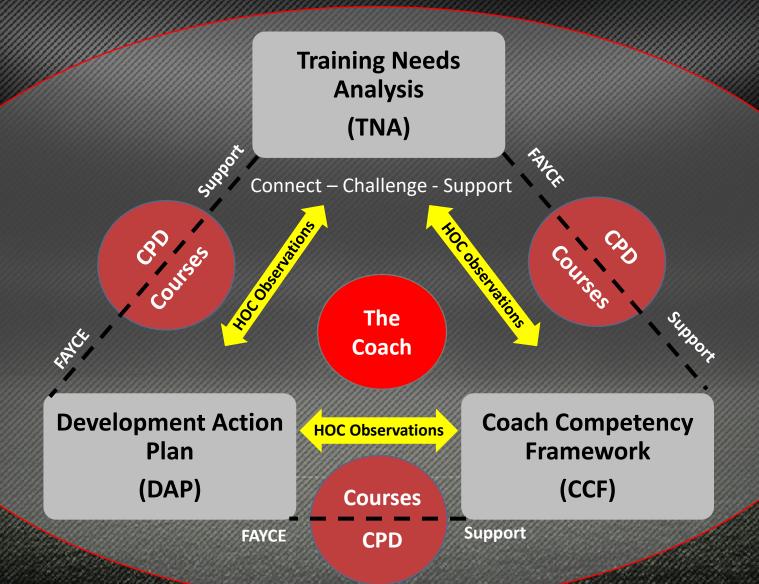
The Game – plan – do – review, technical & tactical knowledge

## **Self Reflective Scoring System:**

- 5 Excellent understanding and delivery
- 4 -Very good understanding and delivery
- 3 Some good evidence of understanding and delivery
- 2 Can display more understanding and delivery
- 1 Limited or no understanding

# **COACH DEVELOPMENT**





# **HOC SUPPORT**



Training Needs
Analysis
(TNA)

Individual
Feedback
Written/Video
(DAPS)

Age Group Support (interactive):

- 1. HOC Delivers
- 2. HOC/Coach Deliver
- **3.** Match Day Observation

# TRAINING NEEDS ANALYSIS (TNA)



U DIO	TOTAL SE	20%	=		
W 10		•	100	2 10	-
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	r.		靈		=

FAYCD Suppo	ort Nar	ne: Ma	rk Kearney		 		 ****	*********	SALIZ
Position	Names	CPD (Hours)	Course	1 Course 2	Insitu Vi	sit Date(s)		FAYCD Feedback	
Academy Manager	Rob Williams								
Head of Coaching	Lee Rostron								
U18 Coach	Ben King								
U18 Asst Coach									
Head of YD Phase	Duane Allen								
U16 Coach	Duane Allen								
U16 Coach	Scott Ralfe		FA Level 4 U	EFA A					
U15 Coach	Chris Webster								
U15 Coach	Carl Nolan		FA Youth A						
U14 Coach	Chris McCoy		FA Youth A						
U14 Coach	Leroy Lita		FA Youth A	ward					
U13 Coach	Andrew Campbell								
U13 Coach	Chris Taylor								
Head of FD Phase	Kieran Squire								
U12 Coach	Kieran Squire								
U12 Coach	Manraj Sucha		FA Level 4 U	EFA A					
U11 Coach	Andrew Jones								
U11 Coach	Marcus Johnson								
U10 Coach	Jake Welch		FA Youth A	ward					
U10 Coach	Dejon Hylton								
U9 Coach	Matthew Beach								

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Continuous Professional Develo	pment (CP	D) Delive	red by the	Head of	Academy	Coaching						
Season:	2	2022-2	3									
Time:												
Venue:												
Topic:	Coa	ching in I	Pairs									
Attendees:	LR											
Season:	2	2022-2	3									
Time:												
Venue:												
Topic:	The Play	er Is the	Syllabus									
Attendees:	LR											
9												

Head of Coaching session and match day observations

Season:	2022-	23		Not obs	ervered		Obser	vered						
Position		Nan	nes	Observation	on 1 Date:	Observati	Observation 2 Date: Observation (Match			HOC Additional Support:				
Academy Manager		Rob Wi	illiams											
Head of Coaching		Lee Ro	stron											
U18 Coach		Ben l	King	19/04	/2022									
U18 Asst Coach														
Head of YD Phase		Duane	Allen											
U16 Coach		Duane	Allen											
U16 Coach		Scott	Ralfe											
U15 Coach		Chris W	ebster/											
U15 Coach		Carl N	Iolan											
U14 Coach		Chris N	ЛсСоу											
U14 Coach		Leroy	Lita											
U13 Coach		Andrew C	ampbell											
U13 Coach		Chris T	Taylor											
Head of FD Phase		Kieran S	Squire											
U12 Coach		Kieran S	Squire											
U12 Coach		Manraj	Sucha											
U11 Coach		Andrew	/ Jones											

# COACH COMPENTENCY FRAMEWORK (CCF)



## THE GAME

- 1) Has Knowledge of The FA 4 Corners
- 2) Lives the Academy Playing Philosophy
- 3) Can Solve Game Problems

## THE ENVIRONMENT

- 1) Relationships With Others
- 2) Is a Positive Role Model
- 3) Has a Player Centred Approach

## THE COACH

- 1) Will Plan, Do, & Review Effectively
- 2) Fosters a Growth Mindset
- 3) Is Self Motivated

## THE PLAYER

- 1) Understands How Players Learn
- 2) Uses Effective Communication
- 3) Shows Differentiation

# COACH COMPENTENCY FRAMEWORK (CCF)

13	ALL FC
N N	
1	

Value	Quality	Definition	Considerations			
	Will Plan, Do, Review Effectively	Plans, Prepares, Reflects Effectively	<ul> <li>Before, During &amp; After</li> <li>Coaches Primary, Secondary, Tertiary</li> <li>Who, Where, When, How, Why</li> <li>FA 4 Corners</li> </ul>			
THE COACH	Fosters a Growth Mindset	Will take on board Challenges and Willing to Grow as a Person and Coach	See's Failure as a Learning Opportunity Believes they can Improve with Hard Work			
	Is Self Motivated	Is Pro Active and seeks out Opportunities to develop	CPD Informal/Formal, Observing other coaches, looks for information websites/books/podcasts			
	Understands how Players Learn	Knows how players learn	<ul> <li>Connect, Activate, Demonstrate, Consolidate</li> <li>VARK Skills, Visual/Audio/Kinaesthetic</li> </ul>			
THE PLAYER	Shows Differentiation	(STEP) Space/Task/Equipment/People Individuals/Units	Player ILP's - Individual needs of the players			
	Uses Effective Communication	Use a Variety of Intervention Methods	<ul> <li>Command</li> <li>Q&amp;A</li> <li>Guide &amp; Discovery</li> <li>Observation &amp; Feedback</li> <li>Trial &amp; Error</li> </ul>			
THE	Relationships with Others	Creates Positive Relationships with others	<ul> <li>Players,</li> <li>Parent</li> <li>Coaches</li> <li>Academy Management Team</li> </ul>			
ENVIRONMENT	Is A Positive Role Model	Leads by Example and their Actions	Time Keeping, Well Prepared, Uses Appropriate language, lives the Academy values			
	Has a Player Centred Approach	Actively Involves Players in their Learning	Involvement in making the rules, ILP's, listens to their opinions, focus is on the player not the coach (STEP)			
	Has Knowledge of The FA 4 Corners	Understands the FA 4 Corners around the Game	<ul> <li>Tech/Tact</li> <li>Physical</li> <li>Pysch/Social</li> <li>In/out of Possession &amp; Transition</li> </ul>			
THE GAME	Lives the Academy Playing Philosophy	Shows knowledge of the Academy Playing Philosophy	In/Out of Possession & Transition			
	Can Solve Game Problems	Can see game problems live in the Moment	Can make changes to the advantage of the players when faced with game problems			

## **HOC Seasonal Planner 2023-24**



Eve	nt	July	Au	gust	September	No	vember	December	Ja	nuary	February	ı	March	April	May
2 x Ob Coac		3 x Part time 4 x Part time 3 x Part time 3 x Part time Staff Observation Staff Observation Staff Observation			Full time Observation										
Coach (CC		Coach's Induction (All Staff)			Coach CPD (CCF)			Coach CPD (CCF)			(All Staff CPD)			Coach CPD (CCF)	
UEFA (															
Club Collaboration Alliance (CCA)					Club Collaboration Alliance (CCA)									Club Collaboration Alliance (CCA)	
	Coach's Induction (All Staff) July				CPD (CCF) otember		Coach CPD (CCF) December		(All Staff CPD) February		Coach CPD (CCF) April				
(ccF)	GAME	Lives the Academy	Z Has a Hayer centrea		Understands How Players Learn 뭔			Can Solve Game Problems			ш —		es Effective munication		
	THE	Playing Philosophy	THE ENV			뿔			THE	110	Problems		Shows I	Differentiation	
Coach CPD	ТНЕ СОАСН	Will Plan, Do, & Review Effectively							тне соасн	Fosters A Growth Mindset					
		THE GAME	FA 4 (	Corners											
	THE	ENVIRONMENT	Relationship with Others   Is a Positive Role Model												

# DEVELOPMENT ACTION PLAN (DAP)

Will Plan, Do, Review Effectively

**Fosters a Growth Mindset** 

Is Self Motivated



Coach's Name:			Head of Co	paching:	Lee Rostron	ee Rostron		
Date DAP Set:			DAP Meeting Date(s):					
Dunnan	The Game	Coach Scores	HOC Scores	The Player	Coach Scores	HOC Scores		
<u>Process:</u>	Has Knowledge of The FA 4 Corners	6		Understands how Players Learn				
Individual coach profiles themselves against each criteria using the 1 - 5	Lives the Academy Playing Philosophy			Uses Effective Communication				
ranking system Individual Coach and	Can Solve Game Problems		Shows Differentiation					
Head of Coaching have a 1-1 meeting to analyse the overall Coach profile and	The Coach			The Environment				

#### **Self Reflective Scoring System:**

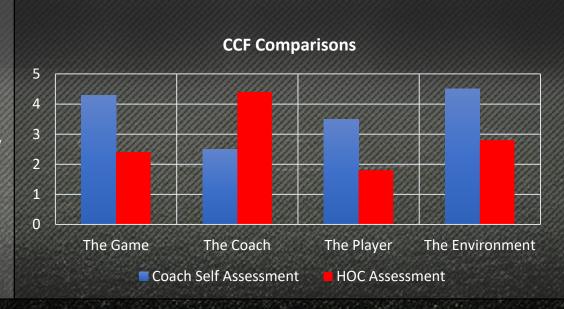
5 - Excellent understanding and delivery

individual scores to then develop the

bespoke Coach Development Action

Plan (DAP)

- 4 -Very good understanding and delivery
- 3 Some good evidence understanding and delivery
- 2 Can display more understanding and Delivery
- 1 Limited or no understanding



Having completed the CCF Self Reflection scores, are any areas for further development which should be added to your Development Action Plan?:

**Relationships with Others** 

Is A Positive Role Model

**Has a Player Centred Approach** 

# **Session Design Flow Chart**



Topic/Learnin	ig Focus FA	4 Corners   Outlining Succe	ss Criteria	Intended Outcomes
Organisation		Management		Planned Interventions
Pitch Geography (Where would it happen on the pitch)		Progressions Space, Task, Equipment, People (STEP)		Interventions/Challenges/Questions/ Coaching Points (Individual/Group/Unit/Team)
Session Structure (Up the Steps/Whole Part Whole etc)		Differentiation (STEP) (Individual/Group/Unit/Team)		Key Vocabulary used in the session
Technique/Skill/Tactical Based Focus (Before/During/After)		Others Involved in the Session (Ghost Coach/Volunteers)		Interventions in a logical order Before – During – After
Practice Spectrum (Constant/Variable/Random)		Planned Work Rest Ratios		Focus logically Primary secondary Tertiary (on, around and away from the ball)
Practice Types Waves/All in/Zonal		Benefit to All Players (Rotation of Roles, GK's Involved)		Restrict/Reward/Relate
(Repetition/Relevance/Realistic)  Seamless flow from one		Behaviour Management Strategies		Planned Intervention Methods Command/Guide & Discovery/Q&A/Observation & Feedback/Trial & Error
practice to another (removal of flat discs etc)				Who Where
Reference points (Offsides, Area etc)		Planned Management of Opposition (Tactic, Formation, Strategy)		<b>I</b> r ↓ ↓ How When
Principles of Play/Game Model		Manage player emotions is it a game/scenario to drive intensity		Nhy 🕊

# Coach Observation Framework (CCF)

# Connect | Activate | Demonstrate | Consolidate

P		Organisation:	Management:		Interventions:	Observations:
a n D	1	<ul> <li>What will be coached in this session?</li> <li>What do the players already know (prior knowledge)?</li> <li>What are the player behaviours?</li> <li>What are the returns from the practices?</li> <li>What players are being challenged?</li> </ul>		BE FO RE	<ul> <li>Are interventions pre planned?</li> <li>Does the coach allow for player correction before intervening?</li> <li>Does the Coach use different VARK Skills to cater for all</li> </ul>	<ul> <li>Does the coach observe players prior knowledge?</li> <li>Does the coach observe that the players are on task?</li> <li>Does the coach observe all/most/some of the players?</li> </ul>
R e vi e	W H E R	Where does it happen on the pitch (geography)? Where are the reference points to support learning? Where is the area the players will move to next, is it already set up?	<ul> <li>Where do the players break in the session is it at appropriate times?</li> <li>Where is the coach positioned to observe learning outcomes?</li> <li>Where is the drinks break area, is it close?</li> </ul>	players/units? N players/units? Does the coach prefer to use whole/group/individual		<ul> <li>Does the coach notice if the players are being stretched/coping/struggling?</li> <li>Does the coach observe the players before/during/after on skill development</li> <li>Can the coach observe the players in great detail head down to the feet?</li> </ul>
w	H 0 .	How is the session structured? How will the practice type support player learning? How does the practice support the principles of play?	<ul> <li>How do the progressions help player learning, was the focus the same?</li> <li>How does the coach use behaviour management strategies?</li> <li>How does the coach make sure there is 70% ball rolling time</li> </ul>	AF TE R	<ul> <li>What methods are used in reviewing the session?</li> <li>Are the players involved in the plenary?</li> <li>Is there a link as to what will happen next with the players learning?</li> </ul>	<ul> <li>Did All, Some, Few, the players consolidate their learning?</li> <li>How will this impact where you go next?</li> <li>WWW   EBI   Change for next time</li> </ul>
	W Н О	Who will benefit from the session? Who Is the focus of the session all/some/few? Who decides on the rules coach/players/shared	<ul> <li>Who drives the session players/coach?</li> <li>Who decides progressions players/coach?</li> <li>Who is engaged in the session all/some/none?</li> </ul>			

Pl a n	Str en gth	paching Observation Form	Coach Name:		Date:  Area s of Deve lopm ent:		Age Gr	Age Group:		
D o	Str eng ths :	Organisation:		Management:		Intervention	ons:	Ol	bservations:	
	Are as of De vel op me nt:									
R e vi	Str eng ths :				Area s of Deve lopm ent:					

# INDIVIDUAL COACH RECORD



	HOC Individual Support										
Date:	Nature of Support – Formal/Informal:	Feedback Associated to Support and Observations:									
	Observation - 1										
	Observation - 2										
	Observation - 3										

# DEVELOPMENT ACTION PLAN (DAP)



# Walsall FC Academy Staff - Development Action Plan (DAP) Review Actions / Targets What are my development objectives? Date objectives set? What activities do I need to undertake How will I know if I've been successful? **Target date for** and what support do I need to achieve my objectives? achieving my *Think:* Where am I now? Where do I need to be? objectives?

A living document: A development action plan (DAP) is never complete, it should be continually reviewed and updated as you develop and circumstances change.

	RAG Rated Targets	
Short	Medium	Long
0-6 Months	6-12 Month	1-2 years



### WHAT:

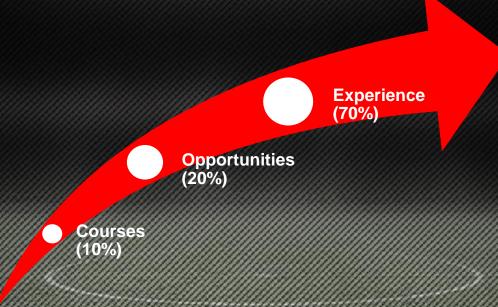
CPD is an important part of our development as a coach 2 x more effective than learning from courses.

### **HOW:**

- Watch games
- Podcasts
- YouTube Webinars
   Zoom calls
- WhatsApp Groups websites
- LinkedIn articles
- Read Books
- Club & FAYCD CPD

# Continuous Professional Development (CPD)





Taking opportunities like CPD to learn is more effective in your life long coaching journey than courses!

### WHY:

CPD is so effective because like the first word say's it's continuous and therefore ongoing as opposed to attending coaching courses that have a start and end date.

### WHEN:

What about utilising car journeys to listen to podcasts, down time away from football, reading before bed.

# STAFF APPRAISAL PROCESS

Staff appraisals are to be carried out on a half yearly and yearly basis for all academy staff. Appraisals will be held at the end of the season and at the mid-season point. Appraisals are to be lead by the phase manager or Academy manager and should enable the member of staff to discuss the following points with the senior member of staff:

#### **Performance Targets:**

- · Have they been met
- If not, why is this
- Is a different approach required to achieve the performance target? If so, what is it
- If the target has been met is there a progression
- Is it appropriate to set new performance targets

#### CPD:

- What CPD has been undertaken by the staff member
- How has the CPD assisted in increasing the quality of work completed by the member of staff
- What is the future progression to consolidate learning in this area
- Are there any other areas of CPD you wish to undertake

#### **General Feedback:**

- Overall job satisfaction
- Feedback on department or team performance when appropriate
- Any problems
- Is there any requirement for change
- Appraisal forms are to be completed detailing the topics discussed by the staff member, and any requirement for action or changes to protocol are to be recorded on appraisal forms. The form should be reviewed at the next consecutive appraisal to review progress and ensure continuity between appraisals. Both the staff member and phase/line manager should sign and date the appraisal form.

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# APPRAISAL

#### Staff Appraisal Form

Name

ob Title	Y
ine Manager Name	
date	
he purpose of the yearly appraisal is to enable you to discuss your progression/achievement w our performance targets, and your future development with your line manager.	vith
he discussion should aim to clarify:	
The main scope and purpose of your job	
Your training and future progressions (CPD)	
Review of coach development action plan	
Any problems	
to you intend to carry on working in the Academy for Season 2019-2020? Yes. / No siyes — is there a particular age group you would like to work with if possible:	
(To be completed prior to meeting).	

SWOT Analysis – this is about you as a Coach/Physio etc. Not the Club/Role (To be completed Prior to meeting)

trengths	Weaknesses
Opportunities	Threats
CPD for Next Year:	
What are your development action points for ne	ext season (to be completed prior to meeting)?
Management of the state of the Sanah State of the S	-l
Please ensure these are added to the Coach Dev	reiopment Action plan following this meeting.
Areas for further discussion:	
Medical wellbeing - is there anything you would	like to discuss?
E-Safety (ig., Social networking and the importan	ice of professional responsibility?)
CRB Monitoring - Is there anything you would lii	ne to discuss?
Chairmanness - is there arrything you would in	oc co discous:
(To be completed prior to the meeting)	
Any concerns or improvements you would like t	o see from the Club?
Signed (Coach)	
Date	
Signed (Head of Coaching / Academy Manager)	
and the same of th	
Date	
* THIS FORM MUST BE COMPLETED IN FULL AN	ID EMAILED TO neil.harding@walsallfc.co.uk PRIOR

TO YOUR APPRAISAL MEETING ALONG WITH YOUR UP TO DATE COACH DEVELOPMENT REVIEW



**WEST** 

### **CCA Criteria:**

At Least 1 x U7-U-U16's



**England Football Accredited** 



**Committed to Player/Coach Development** 



## **Purpose:**

A Sharing of Ideas through 2 x Yearly CPD Events through CFA



Sign Posting of Players



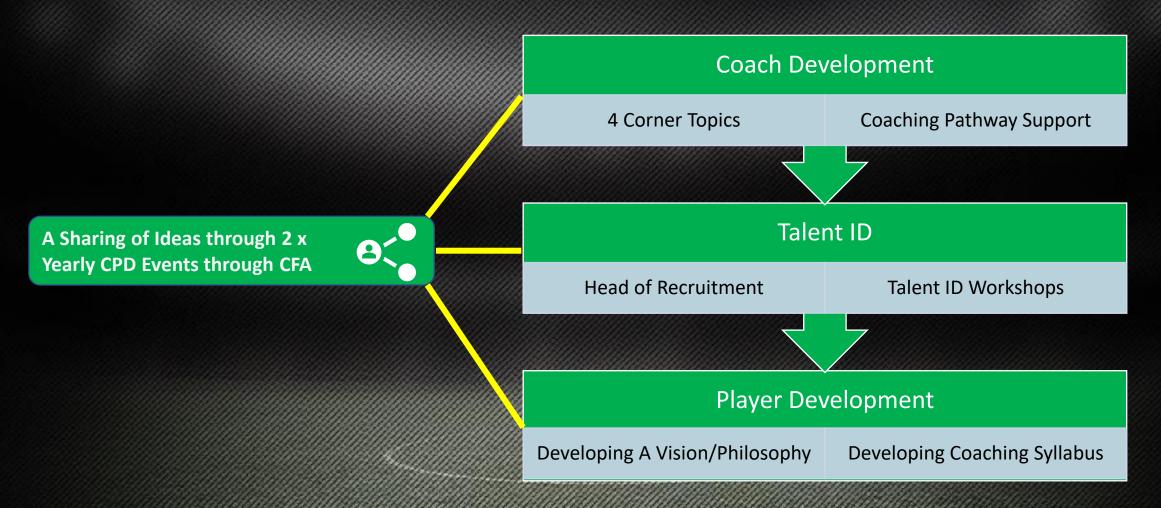
A Sharing of Player & Coach Development



**NORTH** SOUTH

**EAST** 







**A Signposting of Players** 

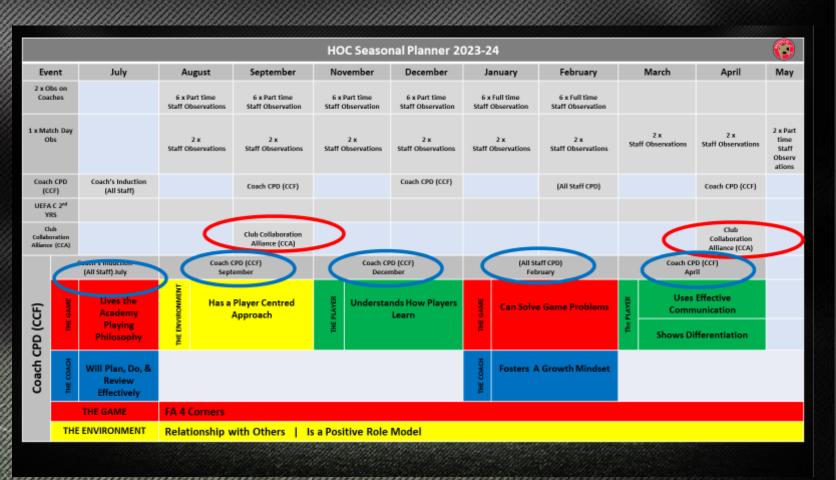


You Recommend Players to us for Trial We Sign post our Released Players to You



A Sharing of Player & Coach Development





# **HOC Seasonal Planner 2023-24**

(3)	II FC
N VI	
$\Lambda \Lambda$	

Eve	nt	July	August	September	October	Nov	ember	December	Já	anuary	February		March	April	May		
2 x Ob Coac			6 x Part time Staff Observations	6 x Part time Staff Observation	6 x Part time Staff Observation		art time bservation	6 x Part time Staff Observation		c Full time Observation	6 x Full time n Staff Observation						
1 x Match Day Obs			2 x Staff Observations	2 x Staff Observations	2 x Staff Observations	2 x Staff Observations		2 x Staff Observations	2 x Staff Observations		2 x Staff Observations	2 x Staff Observations		2 x Staff Observations	2 x Part time Staff Obser vation s		
Coach (CC		Coach's Induction (All Staff)		Coach CPD (CCF)				Coach CPD (CCF)			(All Staff CPD)		(All Staff CPD)			Coach CPD (CCF)	
UEFA (																	
Clu Collabo Alliance	ration				Club Collaboration Alliance (CCA)											Club Collaboration Alliance (CCA)	
		oach's Induction (All Staff) July	Coach CPD (CCF) September				Coach CPD (CCF) (All Staff December Februa					Coach CP Apr					
Coach CPD (CCF)	THE GAME	Lives the Academy Playing Philosophy	THE ENVIRONMENT	s a Player Centred	d Approach	THE PLAYER		rstands How yers Learn	THE GAME		Solve Game Problems	The PLAYER	Comm	Effective unication ferentiation			
Coach C	тне соасн	Will Plan, Do, & Review Effectively							тне соасн		ers A Growth Mindset						
		THE GAME	FA 4 Corners														
	THE	ENVIRONMENT	Relationship with Others   Is a Positive Role Model														